

## MAH JONG DOUBLES AND SCORE GUIDE USING MAX ROBERTSON'S RULES

Calculate ground score for hands printed in black + doubles shown below

Hand Nos.	MAH JONG	PUNGS/KONGS NO CHOWS	PUNG/KONG DRAGONS	PUNG/KONG OWNER'S WIND	PUNG/KONG WIND OF THE ROUND	MJ WITH LOOSE TILE, LAST TILE OR ROBBING THE KONG	EACH OWNER'S FLOWER/ SEASON	BOUQUET FLOWERS / SEASONS
1	<i>Ordinary Hand</i>							
	1	1	1	1	1	1	1	3
2	<i>Purity</i>							
	3	1	-	-	-	1	1	3
3	<i>All Kong</i> <span style="float: right;">score: limit</span>							
4	<i>Buried Treasure (if composed of 4 Chows and a non-scoring pair it receives an additional bonus of 10 points)</i>							
	3	1	1	1	1	1	1	3
5	<i>Concealed Mixed Pungs</i> <span style="float: right;">score: limit</span>							
6	<i>All Honours (if the 1's and 9's are in the same suit score an extra double)</i>							
	3	-	1	1	1	1	1	3
7-9	<i>Chinese Odds, Wriggling Snake, Sparrow's Sanctuary,</i> <span style="float: right;">score: limit</span>							
10	<i>Dragonfly</i> <span style="float: right;">score: limit (last tile from discard allowed)</span> <i>but if Mah Jong with pung gained from discard during the game score only ½ limit</i>							
11-13	<i>Knitting, Triple Knitting, All Pairs</i> <span style="float: right;">score: ½ limit</span>							
14-17	<i>All Pair Honours, All Pair Jade, All Pair Ruby Jade, Heavenly Twins,</i> <span style="float: right;">score: limit</span>							
19-22	<i>Unique Wonder, Lily of the Valley, Imperial Jade, Royal Ruby</i> <span style="float: right;">score: double limit</span>							
23	<i>Windy Dragons</i> <span style="float: right;">score: limit</span>							
24-25	<i>Windy Ones, Windy Nines</i> <span style="float: right;">scores: limit (last tile from discard allowed)</span> <i>but if Mah Jong with pung gained from discard during the game score only ½ limit</i>							
26-27	<i>Gates of Heaven, A Run, Pung, and a Pair</i> <span style="float: right;">score: limit</span>							
28	<i>Heads and Tails</i> <span style="float: right;">score: limit</span>							
29	<i>All Winds and Dragons</i> <span style="float: right;">score: limit</span>							
30	<i>Three Great Scholars</i> <span style="float: right;">score: limit</span> <i>(any hand containing pungs of all 3 dragons scores a limit)</i>							
31	<i>The Four Blessings</i> <span style="float: right;">score: limit</span> <i>(any hand containing pungs of all 4 winds scores a limit)</i>							
34	<i>Red Lantern</i> <span style="float: right;">score: double limit (last tile from discard allowed)</span> <i>but if Mah Jong with pung gained from discard during the game score only a limit</i>							
35	<i>Red Lily</i> <span style="float: right;">score: double limit</span>							
38	<i>Ruby Jade</i> <span style="float: right;">score: limit</span>							
39	<i>Windy Chows</i> <span style="float: right;">score: ½ limit</span>							
40-41	<i>Gertie's Garter, Greta's Garden</i> <span style="float: right;">score: limit</span>							