FISHING DOUBLES AND SCORE GUIDE USING MAX ROBERTSON'S RULES

Calculate ground score for hands printed in black + doubles shown below Non-scoring hands (printed in red): score 10 points + doubles shown below

Hand Nos.	FISHING	PUNGS/KONGS NO CHOWS	PUNG/KONG DRAGONS	PUNG/KONG OWNERS WIND	PUNG/KONG WIND OF THE ROUND	EACH OWNERS FLOWER/SEASON	BOUQUET FLOWERS / SEASONS			
	Ordinary Hand									
1	1	1	1	1	1	1	3			
2	Purity									
	3	1	-	-	-	1	3			
3	All Kong (i	f All Purity hand sco	pre 3 extra double	s)						
	3	-	1	1	1	1	3			
4		sure (if 2 Chows)	-		1	ws and non- scoring po				
	2	-	1	1	1	1	3			
5		Mixed Pungs (pu	1	<u> </u>	1	1				
	3	-	1	1	1	1	3			
6	All Honours (if the 1's and 9's are in the same suit score an extra double)									
-	3	-	1	1	1	1 1	3			
7-10		dds, Wriggling S	nake, Sparrov	v's Sanctuary,	Dragonfly	T				
, 10	3	-	-	-	-	1	3			
11-13	Knitting,	Triple Knitting,	All Pairs	1	T	T				
	2	-	-	-	-	1	3			
14-19	All Pair Ho	nours, All Pair J	lade , All Pair i	Ruby Jade, He	eavenly Twins,	Unique Wonder				
	3	-	-	-	-	1	3			
20	Lily of the	Valley	Γ .	T	1	1 .				
	3	-	1	-	-	1	3			
21	Imperial Jo		Ι .	T						
	3	1	1	-	-	1	3			
22	Royal Rub	У	1 4	1		1 4	1 2			
	3	-	1	-	-	1	3			
23	Windy Dro	igons	1 4	T	T	1 4	1 2			
	3 - 1 - 1 - 1 3 Windy Ones (pungs scored as concealed pungs), Windy Nines (Pungs scored as concealed pungs)									
24-25		es (pungs scorea c	is concealea pui	ngs), vvinay N	ines (Pungs scor	1	T -			
	3 1 3 Gates of Heaven, A Run, Pung, and a Pair									
26-27	3	euven, A Kun, F	ung, und a Fun	_	_	1	3			
	Heads and	l Tails		_		1	3			
28	4	-	_	-	_	1	3			
	All Winds and Dragons									
29	4	-	1	1	1	1	3			
	Three Great Scholars score: limit									
30	Storer mine									
31	The Four E	The Four Blessings score: limit								
	Source minu									
34	Red Lante	rn								
	3	-	1	1	-	1	3			
35-38	Red Lily,	Ruby Jade	<u> </u>		•	•	•			
	3	-	1	-	-	1	3			
39	Windy Cho	ows								
	2	-	-	-	-	1	3			
40-41	Gertie's G	arter, Greta's G	arden		•					
	3	-	-	-	-	1	3			